

Math 216 Differential Equations

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Matlab programs

I wrote three Matlab programs (based on the text examples in Sections 2.4, 2.5 and 2.6).

- **euler1.m**: implements Euler's method.
- **euler2.m**: implements the improved Euler's method.
- **rk.m**: implements Runge-Kutta method.

Euler's method

Euler's method – algorithm

Definition (Euler's method)

Given an initial value problem on an interval $[x_0 = a, b]$

$$\frac{dy}{dx} = f(x, y), \quad y(x_0) = y_0$$

Euler's method with step size h consists in applying the iterative formula

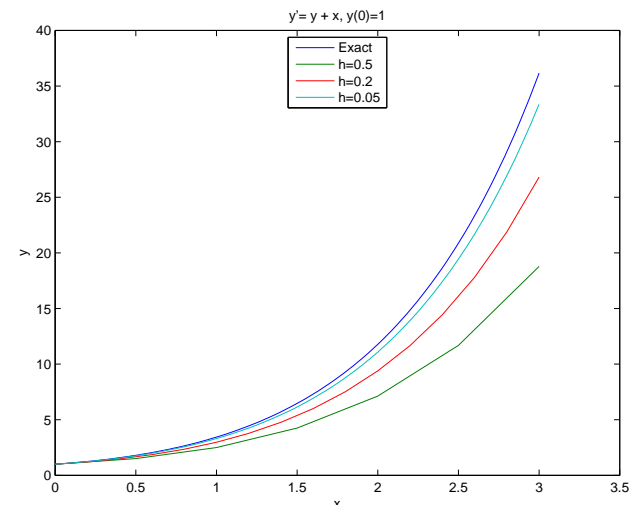
$$y_{n+1} = y_n + h \cdot f(x_n, y_n) \quad (n \geq 0)$$

to calculate successive approximations y_0, y_1, y_2, \dots to the true values $y(x_0), y(x_1), y(x_2), \dots$ of the exact solution $y = y(x)$ at the points x_0, x_1, x_2, \dots .

Euler's method

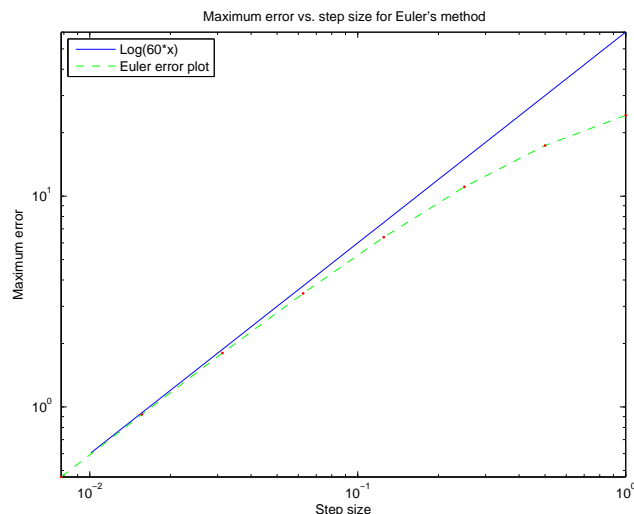
Euler's method: plot, side-by-side

$$y' = y + x, \quad y(0) = 1 \quad h = 0.5, 0.2, 0.05$$



Euler's method: Logarithmic plot of error

Logarithm plot of step size vs. error for $y' = y + x, y(0) = 1$



Euler's method: Logarithmic plot of error

- The logarithmic plot suggests a linear relation between the logs of the step size and error:

$$\log(\text{error}) = A + B \cdot \log(\text{step})$$

- Raising to the power 10:

$$\text{error} = 10^A \cdot \text{step}^B$$

- The slope is $B \approx 1$ and $A \approx \log 60$, so it appears that

$$|y(x_n) - y_n| = 60 \cdot h \quad \text{for all } n$$

where h is the step size.

Error bound

- In many cases we can expect a linear relation between step size h and error:

$$\text{error}(n) = |y(x_n) - y_n| \leq Ch \quad \text{for all } n$$

where the constant C is independent of step size.

- However, when $y' = f(x, y)$ fails to have a solution in the entire interval $[x_0, b]$ through the point (x_0, y_0) , the method can fail very badly.
- For example, $y' = x^2 + y^2$ and $y(0) = 1$ does not have a solution throughout the entire interval $[0, 1]$. See Example 5 of Section 2.4.

Strategy for choosing h

- Computing C is very hard, so knowing it exists is only of theoretical interest. You are still in the dark about how far off your error is.
- A strategy for deciding the step size h .
 - 1 Apply Euler's method using a small choice of step size h .
 - 2 Repeat the method, halving the step size each time: $\frac{h}{2}, \frac{h}{4}, \dots$
 - 3 Continue until you obtain successive step sizes which agree on their values, within the desired number of significant digits.

Computing e : Euclid

The number $e = y(1)$, where $y(x)$ is the solution to the initial value problem

$$\frac{dy}{dx} = y, \quad y(0) = 1.$$

We use Euclid's method to approximate e to three decimal places, where we want agreement in two successive subintervals. The correct value is 2.718.

| Steps | Value |
|-------|-------|
| 50 | 2.692 |
| 100 | 2.705 |
| 200 | 2.712 |
| 400 | 2.715 |
| 800 | 2.717 |
| 1600 | 2.717 |

Improved Euler's method

- We require 1600 steps (and a step size of .000625) just to compute **three significant digits** of e . This is not good.
- We would like better accuracy without having to drastically reduce step size (which increases **computation time** and **round-off errors**).
- The **Improved Euler method** (Section 2.5) and **Runge-Kutta method** (Section 2.6) use **predictor-corrector methods**, which provides greater accuracy in fewer steps.
- These methods provide a numerical approximation to an IVP

$$\frac{dy}{dx} = f(x, y), \quad y(x_0) = y_0$$

on an interval $[x_0 = a, b]$.

Improved Euler's method

Define successive approximations y_0, y_1, y_2, \dots to the solution at x_0, x_1, x_2, \dots where $x_{n+1} = x_n + h$.

- 1 Compute the slope at (x_n, y_n) :

$$K_1 = f(x_n, y_n).$$

- 2 **Predict** the next value to be on the line with slope K through (x_n, y_n)

$$u_{n+1} = y_n + h \cdot K_1.$$

- 3 Compute the slope at the new point (x_{n+1}, u_{n+1}) :

$$K_2 = f(x_{n+1}, u_{n+1}).$$

- 4 Average the two slope guesses

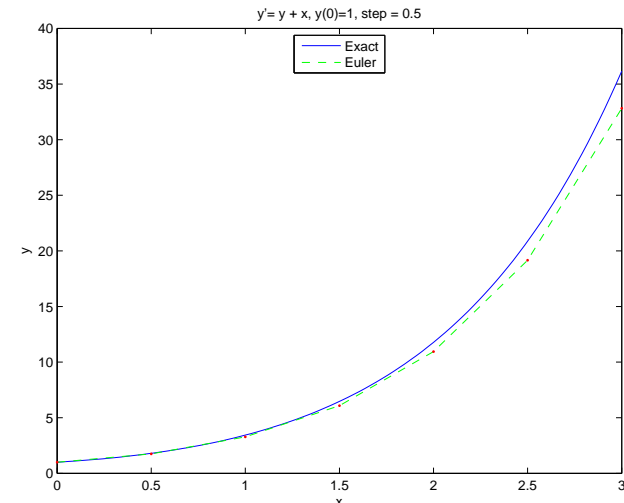
$$K = \frac{1}{2}(K_1 + K_2).$$

- 5 **Correct** the prediction by using the line with slope K through (x_n, y_n) :

$$y_{n+1} = y_n + h \cdot K.$$

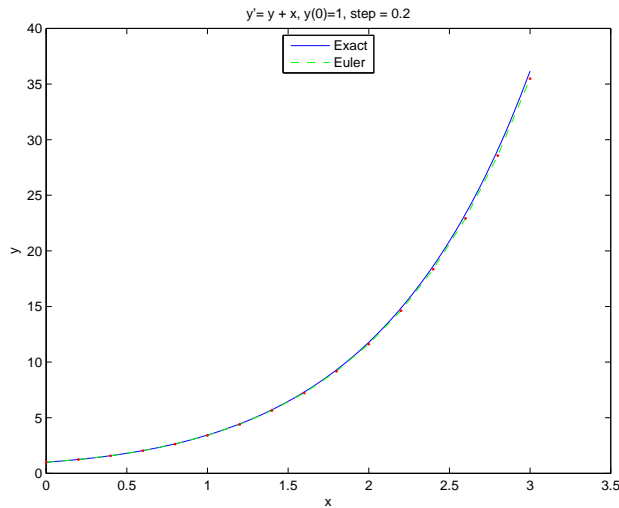
Improved Euler's method: plot, step = 0.5

$$y' = y + x, \quad y(0) = 1 \quad h = 0.5$$



Improved Euler's method: plot, step = 0.2

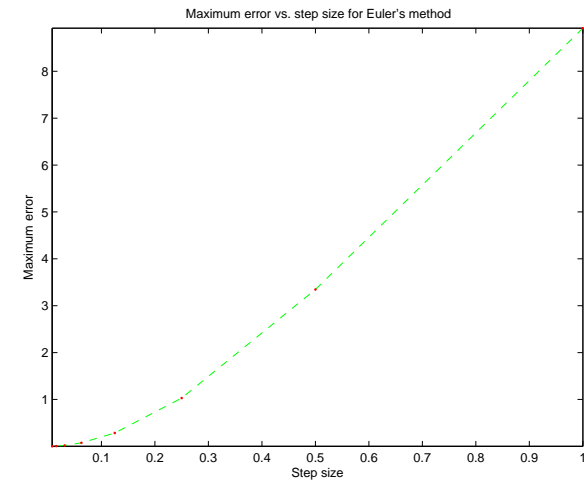
$$y' = y + x, \quad y(0) = 1 \quad h = 0.2$$



Improved Euler's method: error

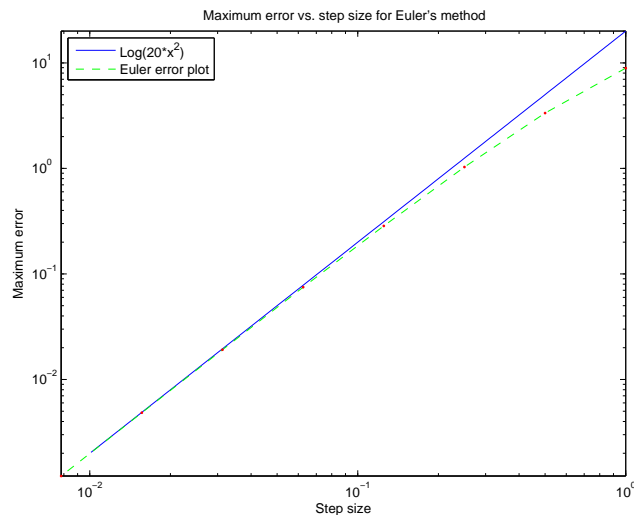
Plot of **step size** vs. **error** for $y' = y + x, y(0) = 1$.

Note. Error is quartered when step size is halved.



Improved Euler's method: Logarithmic plot of error

Logarithm plot of **step size** vs. **error** for $y' = y + x, y(0) = 1$



Improved Euler's method: Logarithmic plot of error

- The logarithmic plot suggests a **linear relation** between the logs of the **step size** and **error**:

$$\log(\text{error}) = A + B \cdot \log(\text{step})$$

- Raising to the power 10:

$$\text{error} = 10^A \cdot \text{step}^B$$

- The slope is $B \approx 2$ and $A \approx \log 20$, so it appears that

$$|y(x_n) - y_n| < 20 \cdot h^2 \quad \text{for all } n$$

where h is the step size

Computational cost of Improved Euler

- In many cases we can expect a quadratic relation between **step size** h and **error**:

$$\text{error}(n) = |y(x_n) - y_n| \leq Ch^2 \quad \text{for all } n$$

where the constant C is independent of step size.

- Each improved Euler step requires **two computations** of $f(x, y)$ for each such computation in the Euler method.
- However, the improved Euler method provides better accuracy with significantly fewer steps required:
 - doubling** the number of steps decreases the error **fourfold** (as opposed to a **twofold** decrease with Euler's method.)

Computing e : Euler

The number $e = y(1)$, where $y(x)$ is the solution to the initial value problem

$$\frac{dy}{dx} = y, \quad y(0) = 1.$$

We use Euler's method to approximate e to five decimal places, where we want agreement in two successive subintervals. The correct value is 2.71828.

| Euler | | Improved Euler | |
|-------|-------|----------------|---------|
| Steps | Value | Steps | Value |
| 50 | 2.692 | 10 | 2.71408 |
| 100 | 2.705 | 20 | 2.71719 |
| 200 | 2.712 | 40 | 2.71800 |
| 400 | 2.715 | 80 | 2.71821 |
| 800 | 2.717 | 160 | 2.71826 |
| 1600 | 2.717 | 320 | 2.71828 |
| | | 640 | 2.71828 |

Runge-Kutta method

- The Runge-Kutta method is another iterative **predictor-corrector method**, like the improved Euler method. The method adds several corrections to compute the slope, which dramatically improves the accuracy.
- We want a numeric solution to the equation

$$\frac{y}{x} = f(x, y), \quad y(x_0) = y_0.$$

in an interval $[x_0 = a, b]$.

- We choose a step size h , and approximate the solution y by iteratively calculating successive approximations y_0, y_1, y_2, \dots at the points x_0, x_1, x_2, \dots , where $x_{n+1} = x_n + h$.

Simpson's Rule

- Simpson's rule is the following approximation to the integral:

$$\int_x^{x+h} y'(t) dt \approx \frac{h}{6} \left[y'(x) + 4y'(x + \frac{h}{2}) + y'(x + h) \right]$$

- By the first fundamental theorem of calculus,

$$\int_x^{x+h} y'(t) dt = y(x + h) - y(x).$$

- To approximate $y(x + h)$ then,

$$y(x + h) \approx y(x) + \frac{h}{6} \left[y'(x) + 4y'(x + \frac{h}{2}) + y'(x + h) \right]$$

Runge-Kutta: 1-step

Suppose we have already computed an approximation (x_n, y_n) to

$$\frac{dy}{dx} = f(x, y), \quad y(x_0) = y_0.$$

- 1 Compute the slope at (x_n, y_n) :

$$K_1 = f(x_n, y_n).$$

The line with slope K_1 through (x_n, y_n) is: $\ell_1(x) = y_n + K_1(x - x_n)$.

- 2 Compute the midpoint value $\ell_1(x_n + \frac{h}{2}) = y_n + \frac{h}{2}K_1$; and use this value to compute the slope at this midpoint (first time):

$$K_2 = f(x_n + \frac{h}{2}, y_n + \frac{h}{2}K_1).$$

The line with slope K_2 through (x_n, y_n) is: $\ell_2(x) = y_n + K_2(x - x_n)$.

Runge-Kutta: 1-step

- 3 Re-compute the midpoint value on $\ell_2(x_n + \frac{h}{2}) = y_n + \frac{h}{2}K_2$; and use this value to re-compute the slope at this midpoint (second time):

$$K_3 = f(x_n + \frac{h}{2}, y_n + \frac{h}{2}K_2).$$

The line with slope K_3 through (x_n, y_n) is: $\ell_3(x) = y_n + K_3(x - x_n)$.

- 4 Compute the endpoint on $\ell_3(x_n + h) = y_n + hK_3$, and use this value to compute the slope at this endpoint:

$$K_4 = f(x_n + h, y_n + hK_3).$$

- 5 Take the weighted mean of the four slopes (using Simpson's rule)

$$K = \frac{1}{6}(K_1 + 2K_2 + 2K_3 + K_4)$$

The line with slope K through (x_n, y_n) is: $\ell(x) = y_n + K(x - x_n)$.

- 6 Compute the next guess to be on the line ℓ :

$$y_{n+1} = y_n + hK.$$

Review: Runge-Kutta algorithm

Given (x_n, y_n) , let $x_{n+1} = x_n + h$ and compute y_{n+1} as follows:

- K_1 is the slope at (x_n, y_n) .
- K_2 is the slope at the midpoint of $[x_n, x_n + h]$ using the midpoint value on the line $y_n + K_1(x_n - x)$.
- K_3 is the slope at the midpoint, but now using the midpoint value on the line $y_n + K_2(x_n - x)$.
- K_4 is the slope at the end of the interval $x = x_n + h$ on the line $y_n + K_3(x_n - x)$.
- K is weighted average of all four slopes, with greater weight given to the slopes at the midpoint:

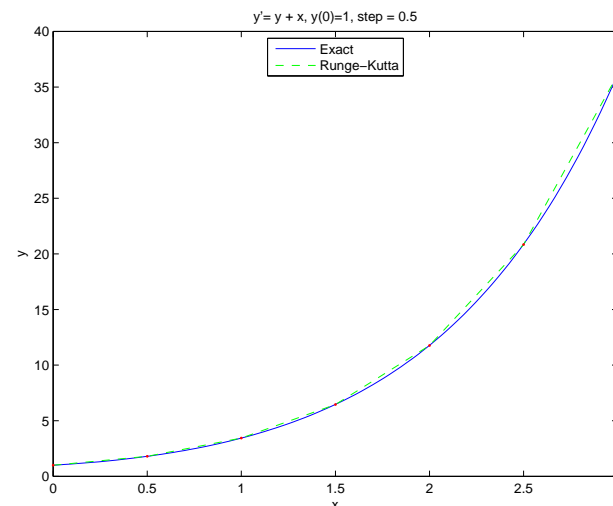
$$K = \frac{1}{6}(K_1 + 2K_2 + 2K_3 + K_4)$$

Finally, we compute y_{n+1} using the line $y_n + K(x_n - x)$

$$y_{n+1} = y_n + hK.$$

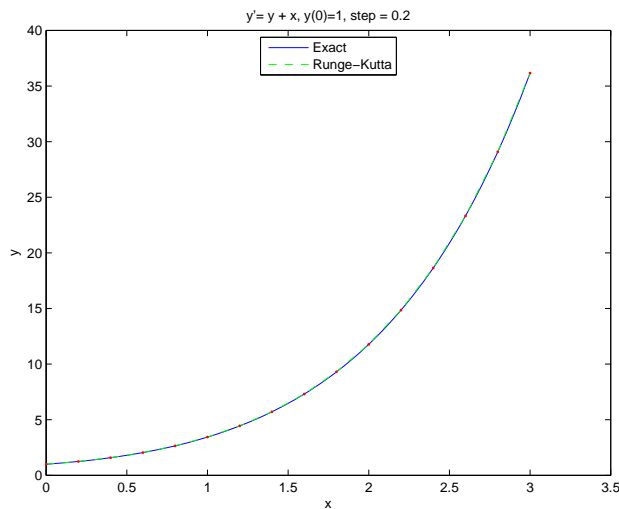
Runge-Kutta: plot, step = 0.5

$$y' = y + x, \quad y(0) = 1 \quad h = 0.5$$



Runge-Kutta: plot, step = 0.2

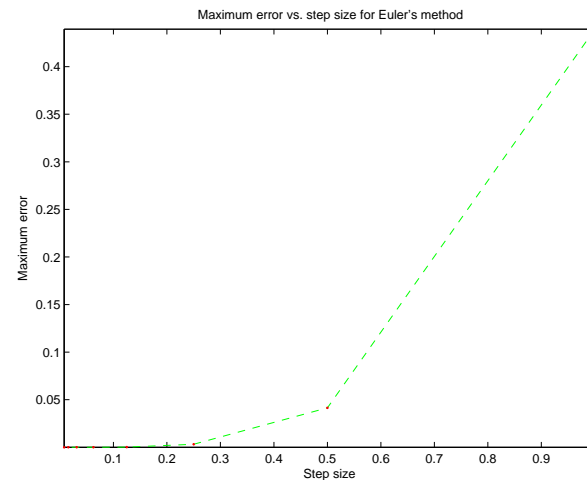
$$y' = y + x, \quad y(0) = 1 \quad h = 0.2$$



Runge-Kutta: error

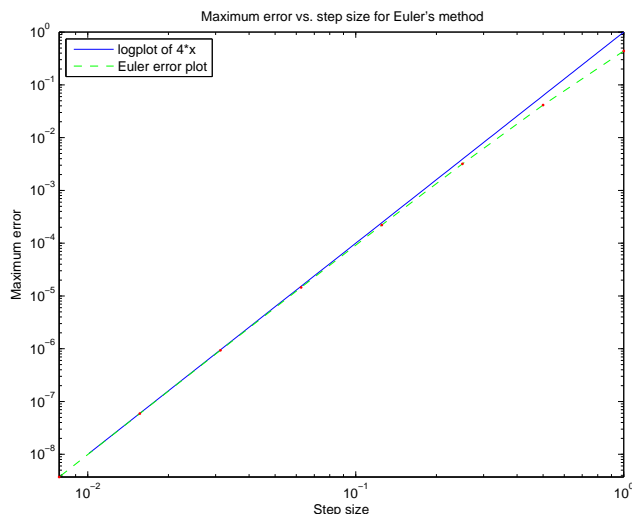
Plot of **step size** vs. **error** for $y' = y + x, y(0) = 1$.

Note. Error is cut sixteenfold when step size is halved.



Runge-Kutta: Logarithmic plot of error

Logarithm plot of **step size** vs. **error** for $y' = y + x, y(0) = 1$



Runge-Kutta method: Logarithmic plot of error

- The logarithmic plot suggests a **linear relation** between the logs of the **step size** and **error**:

$$\log(\text{error}) = A + B \cdot \log(\text{step})$$

- Raising to the power 10:

$$\text{error} = 10^A \cdot \text{step}^B$$

- The slope is $B \approx 4$ and $A \approx \log 1$, so it appears that

$$|y(x_n) - y_n| = 1 \cdot h^4 \quad \text{for all } n.$$

Comparison of error

On an initial value problem on an interval $[x_0 = a, b]$

$$\frac{y}{x} = f(x, y), \quad y(x_0) = y_0.$$

- Euler's method is a **first-order method**, meaning that we can expect the cumulative error to be bounded by step size h as

$$|y(x_n) - y_n| < C_1 \cdot h \quad \text{for all } n.$$

- The improved Euler's method is a **second-order method**, meaning that we can expect the cumulative error to be bounded by bounded by step size h as

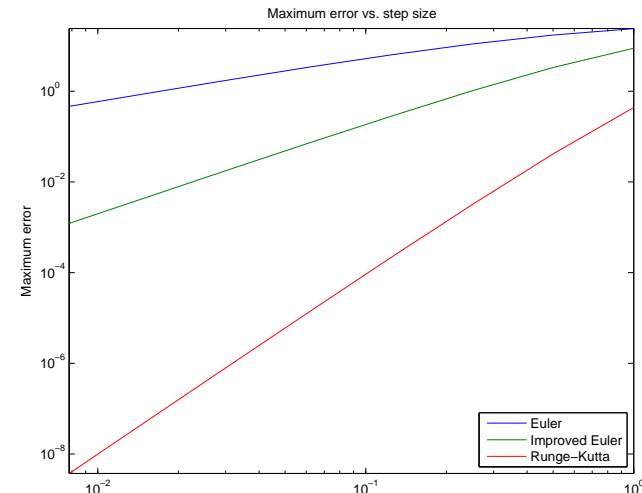
$$|y(x_n) - y_n| < C_2 \cdot h^2 \quad \text{for all } n.$$

- The Runge-Kutta method is a **fourth-order method**, meaning that we can expect the cumulative error to be bounded by bounded by step size h as

$$|y(x_n) - y_n| < C_3 \cdot h^4 \quad \text{for all } n.$$

Comparison of error

Logarithm plot of **step size** vs. **error** for $y' = y + x, y(0) = 1$. A comparison of all three methods.



Computing e : Euler

The number $e = y(1)$, where $y(x)$ is the solution to the initial value problem

$$\frac{dy}{dx} = y, \quad y(0) = 1.$$

A comparison of all three methods: Euler's to 3 significant places, Improved Euler's to 5 significant places, and Runge-Kutta to 9 significant places. The correct value is 2.718281828.

| Euler | | Improved Euler | | Runge-Kutta | |
|-------|-------|----------------|---------|-------------|-------------|
| Steps | Value | Steps | Value | Steps | Value |
| 50 | 2.692 | 10 | 2.71408 | 10 | 2.781279744 |
| 100 | 2.705 | 20 | 2.71719 | 20 | 2.718281693 |
| 200 | 2.712 | 40 | 2.71800 | 40 | 2.718281820 |
| 400 | 2.715 | 80 | 2.71821 | 80 | 2.718281828 |
| 800 | 2.717 | 160 | 2.71826 | 160 | 2.718281828 |
| 1600 | 2.717 | 320 | 2.71828 | | |
| | | 640 | 2.71828 | | |